

RULES FOR PLAYING
MARBLE
TIT TAT TOE

TRADEMARK

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DIRECTIONS

The object of the game is for each player to try to get three balls in a row in the holes on the playing field. The first one to do so, wins. There are twelve balls used to play the game, six of one color and six of a contrasting color. The players select their respective colors and play only their own color.

To start the game the balls are placed (alternating the colors) in the trough which feeds the balls to the projector, thus at the start of the game, the players take every other turn. However, as the game progresses, some of the balls of the same color will return to the trough together and the sequence of play will be altered depending on the color of the balls so returned. To play the balls, strike the top of the key on the projector with your finger so that the ball is projected on to the playing field.

A few trials will determine the pressure needed to play the balls to either side of the board. If the ball does not go onto the playing surface but returns to the projector it must be removed and placed in back of the other balls in the feeding trough and the turn goes to the player whose ball is directly in front of the projector.

If all balls are played into the holes and neither player has "3 in a row", or if the balls jam on the board and do not return to the feed trough before a player has "3 in a row", the game is tied and a new game is started. When starting a new game, place all of the balls back in the trough, alternating the colors, as before. The loser of the preceding game starts first. In case of tie same player starts.